

# BMCAFF Studio

KEY ART FOR GAMES

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BMCAFF Studio is a small, highly focused creative agency that produces dynamic and impactful Key Art and illustration for games and toys.

BMCAFF Studio was founded in 2003 by Brendan McCaffrey, a 3D artist with over 25 years experience working in the industry.

We have produced artwork for some of the top selling games on the market while priding ourselves on being amazing to work with and work for.

## Contact Information

### Contact

We can be contacted by email at this address

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## Experience

### Companies we have done work for

EA, Sega, Capcom, Sony, THQ, Namco, Glitchers games, Doborog games, Microsoft, Hasbro, Spinmaster, Mattel, Nike,

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