

yating sun

VISUAL DEVELOPMENT ARTIST/ILLUSTRATOR

Los Angeles, CA

Innovative and results-driven individual focused on visual development, art directed for animation. I have worked in projects consisting of character design, children book development and layout for animation and environment design for game, and also directed the art style of animation, and I am very good at software Photoshop, Illustrator, Flash, After effects and know how to use Maya and Zbrush.

skllyanin123@gmail.com

4158066773 mobile

Education

MFA

Visual Development

Academy of art university in San francisco

Sep 2009 - Dec 2012

BFA

New Media

Shanghai Dong Hua University

2005 - 2009

Contact

personal website

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mobile phone

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email

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Experience

marketing artist,illustrator

san francisco
Jan 2013 - Present

Kabam inc

sketch and paint characters and environments with different style, cartoon and realistic.

Game assets and prop design. Did Illustration for their game "Castlot" , "DDtank 2", and character concept design of feature game project "YITIEN CHRONICLES" "BLOOD CROWN" "PIRATES TIDES OF FORTUNE" etc.

visual development artist

burbank,CA
Apr 2013 - Present

chavvo animation studios

visual development different projects, character design, layout design and background paint under art director guide.

freelance BG painting artist

Apr 2014 - Present

Dalton Nunez design inc.

Help Dalton to paint on different theme park project, did value and color for the presentation images.

freelance character designer

China
Jan 2014 - Feb 2014

Green Forest animation studio

character design base on their requirement from sketch to finish rendering.

freelance finishing artist

burbank,CA
Jul 2014 - Aug 2014

eclipse advertising

did Dream works up coming feature animation character color reversion, correcting wrong lighting under their pipeline.

freelance illustrator

Sep 2014 - Oct 2014

Fantasy Flight Games

Did two illustration for the project "Talisman" under the art director guide, revised some part like pose, composition to fit the story description.

freelance illustrator

Glendale
Jun 2012 - Present

Alderac Entertainment Group

illustrate a cartoon style card game named "smash up" now already published, character design for christmas card project.

concept artist intern

san francisco
Sep 2012 - Dec 2012

flying wisdom studio

design creature from sketch to final rendering.

concept artist intern

san francisco
Feb 2012 - May 2012

nway game

to design character, creature, game assets, environment landscape and effects.

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